

UMPIRES CODE OF CONDUCT & RESPONSIBILITIES

As an umpire, you must meet the following requirements and expectations.

Umpires are responsible for ensuring the Code of Conduct & Responsibilities are met at all times. If there is a breach of this expectation, the umpire may be suspended from any duties for a period of time!

CODE OF CONDUCT

- **BE IMPARTIAL.**
- **AVOID** SITUATIONS THAT MAY LEAD TO CONFLICT OF INTEREST.
- BE **COURTEOUS** and **RESPECTFUL** TOWARDS PLAYERS AND COACHES.
- BE A **POSITIVE ROLE MODEL** IN BEHAVIOUR AND PERSONAL APPEARANCE
- **REFRAIN** FROM ANY **PERSONAL COMMENTS OR ABUSE** TOWARDS PLAYERS, COACHES, OTHER OFFICIALS AND SPECTATORS.
- **DO NOT COMMENT** ON OTHER UMPIRES DECISION MAKING.
- ALL CONCERNS FROM COACHES MUST BE HANDLED BY THE UMPIRING MANAGEMENT TEAM. (or the Umpiring Committee)
- **PLACE SAFETY AND WELFARE ABOVE ALL ELSE.**
- BE **CONSISTENT, OBJECTIVE** and **FIRM** WHEN MAKING DECISIONS.
(Be respectful towards players when communicating with them)

UMPIRING RESPONSIBILITIES

- ARRIVE TO ALLOCATE GAME **AT LEAST 10 MINS BEFORE THE GAME START** TIME.
- WEAR **FLURO YELLOW** UMPIRING SHIRT. (Only '**Just Hockey**' logo or plain)
- BE **CURRENT WITH RULES** AND THEIR **INTERPRETATIONS.**
- TO **WORK AS A TEAM** WITH YOUR CO-UMPIRE

G.C.H.A. UMPIRING COMMITTEE DOCUMENT - 2014

- **BEFORE THE GAMES STARTS, UMPIRES TO TOSS THE COIN WITH BOTH CAPTAINS**
- **ENSURE CONSISTENCY, COMMUNICATION AND GOOD MANAGEMENT OF THE GAME!!!**
- **MAKE SURE ALL UMPIRING DUTIES ARE CARRIED OUT BEFORE LEAVING TECH BENCH.**
- **AT THE FINAL WHISTLE OF THE GAME, THE UMPIRES;**
 - 1/ COME TOGETHER AT THE MIDDLE OF THE PITCH, SHAKE HANDS.
 - 2/ LEAVE THE PITCH TOGETHER
 - 3/ GO STRAIGHT TO THE TECH BENCH
 - 4/ CHECK AND SIGN OFF ON GAME CARDS
 - 5/ FILL IN REPORT FOR ANY GREEN/YELLOW/RED CARDS GIVEN!!